



CommonGround Golf Course Policies, Rules and Procedures

GOLF COURSE POLICIES

Payment at the Time of Booking

All players are required to pay for tee times at the time of booking. This includes all round and additional fees. Payments will be taken online or over the phone as part of the tee time booking process.

Tee Time Reservations

Standard Tee Time Reservations - Tee times may be booked online beginning at 12:01 am seven days in advance for Annual Passholders and CGA members and six days in advance for non-members. Phone reservations may be made seven and six days in advance respectively by calling the golf shop at 303-340-1520 anytime during normal business hours. Tee time requests or changes left on voicemail will not be honored. CGA Members must show a current GHIN card at the time of check in to receive the preferred member pricing.

Advanced Tee Time Booking - Tee times are available up to 90 days in advance for an additional \$20 Advanced Booking Fee. These tee times can be purchased online or by calling the golf shop. Any player or players who abuses this option by booking a time or times to hold it and then subsequently canceling and rebooking at a lessor fee will have this privilege removed from their profile and will no longer be able to use this option.

Tee Time Cancellation Policy

Advanced Tee Time Cancellations – If you need to cancel tee times that were booked using the Advanced Booking option, you are required to cancel these times prior to entering the seven-day booking period for standard tee times. Advanced tee times canceled within this seven-day window will be refunded the round fee but not the \$20 Advanced Booking Fee.

Standard Tee Time Cancellations and No Shows - In the event that you need to cancel your tee time reservation(s), we request that it be canceled at least 24 hours in advance as of your tee time. Tee times canceled within this 24 hour window will be refunded for the round minus a \$20 No Show Fee. Any player who does not show up for a tee time forfeits all fees paid for their round(s) of golf. Annual Passholders who do not show up for their round will be charged the \$20 No Show Fee.

Dress Code

Both men and women are required to wear golf appropriate attire. Men must wear a collared golf shirt. Women may wear what is deemed golf attire by the golf fashion industry. T-shirts, tank tops, cut off shorts, jeans, beach wear, or gym wear are not proper attire. This dress code is mandatory for all players. Sole discretion regarding golf appropriate attire is left up to the golf shop staff. Improperly dressed golfers will be asked to change before playing. If you are in doubt concerning your attire, please check with the golf shop before starting play.

Raincheck Policy

Rainchecks can be issued at the discretion of the golf shop staff. If less than three holes played, a full eighteen-hole credit is eligible to be issued. All other raincheck credits are based on the number of holes played. Rainchecks are valid up to one year from the date they are issued.

Handicap Cart Flags

Handicap flags will only be issued to individuals who present a valid handicap sticker or a doctor's note describing the condition.

GENERAL GOLF COURSE RULES

- The Rules of Golf as adopted by the USGA together with the Rules of Etiquette as adopted by the USGA shall be the rules of the CommonGround Golf Course, except where local **rules apply**.
- All players must have their own set of clubs.
- “Cutting-in” is not permitted at any time. All players must check in with the starter. Under no circumstances are players permitted to start play under their own volition. Disciplinary action may be taken against any player who violates this policy.
- Speed of play: It is the goal of all players to complete their round in no more than 4 ½ hours. This amount of time is more than adequate provided all players remain aware of the rights of others to play without delay. It is the responsibility of each group to keep pace with the group ahead. It is each group’s responsibility to be observant of its position on the course and keep pace. It is also the responsibility of all groups to freely advise less observant groups if they adversely affect the pace of play.
- All players who stop after playing nine holes for any reason must occupy the next tee before the following players arrive at the tee or they shall lose their position on the golf course and must get permission from the starter to resume play.
- CommonGround Golf Course staff will make every effort to help guests find lost property but is not responsible for personal property that is lost, stolen, or left at the facility.
- Enter and leave bunkers at their shallowest point of access. Never walk up or down steep bunker faces when entering or leaving a bunker. Smooth sand over with a rake upon leaving. Please leave rakes outside the perimeter of the bunker, away from the most likely lines of play.
- Repair all ball marks on the green.
- Repair all divots with the provided sand on the golf cars.
- Searching for balls other than those played by players of your groups is not allowed on the courses at any time.
- If lightning is in the area, golfers are responsible for their own safety.
- Jogging, walking, or biking on any of the cart paths is not permitted at any time.
- No beverage coolers are permitted on the courses unless provided by the Course.
- No glass bottled beverages are allowed on the course at any time.
- Twosomes may play at the discretion of the golf shop. Twosomes should not expect to play through foursomes and should not exert any pressure on the groups ahead. Foursomes always have the right of way.
- Twosomes and singles shall be grouped with other players, if available, at the discretion of the golf shop.

- Twosomes and singles have no priority on the golf course in relation to pace of play and shall be permitted to play only at the discretion of the Manager on Duty.
- Groups of five or more players shall only be permitted on the golf courses with the permission of the Manager on Duty. No more than five players will be allowed to play in a group at any given time.
- Cell phones are permitted on the golf course provided that the ringer is set to silent mode for respect of other players.

GOLF CAR RULES

- Golf cars may only be operated by persons at least sixteen years of age having a valid automobile driver's license and auto insurance.
- Only two persons and two sets of golf clubs are permitted per golf car.
- Obey all golf car traffic and daily conditions signs.
- Golf cars are prohibited from entering hazards, bunkers, and native grass.
- Each player accepts and assumes all responsibility for liability connected with the operation of the golf car.

GOLF COURSE ETIQUETTE

- All players using the golf course should do their part to make a round of golf a pleasant experience for everyone at the course. Please follow these suggestions:
- Do not waste time. Anticipate the club or clubs you may need and go directly to your ball. Always be near your ball to play promptly when it is your turn. CommonGround management requests that all players play "ready golf."
- The time required to "hole out" on and around the green is a chief cause of slow play. Study and clear the line of your putt while others are doing the same. Be ready to putt when it is your turn.
- When approaching a green, park your golf car on the cart path on the best direct line to the next tee in order to save significant time. Never leave the golf car in front of the green where you will have to retrace your steps and get it while the following players wait for you to move on.
- When play of a hole is completed, leave the green promptly and proceed to the next tee without delay. Record the scoring for the completed hole while the others in your group are playing from the next tee.